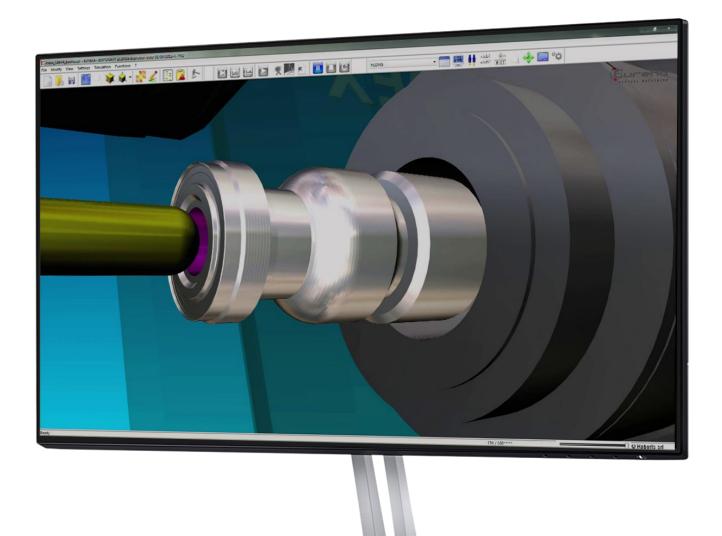


Simulation Software for CNC Machines

# Eureka **G-CODE**

- SIMULATION OF THE POSTPROCESSED NC PROGRAM
- REALISTIC 3D MACHINE SIMULATION
- INTERACTIVE EDITOR







## **EUREKA SALES**

info@goengineer.com 800.688.3234

## **EUREKA SUPPORT**

support@goengineer.com 855.470.0647



## Eureka G-CODE

Simulation

Software

Machines

Eureka integrates

a rich set of COM

with other software

applications through

based API's, compatible

programming languages

to include .NET, VB, C++,

with the most popular

Delphi and VBScript.

Eureka provides more

than just simulation.

results under many

It analyzes machining

scenarios to detect and

remove mistakes, reduce

production time, while

providing machining

process reports and

time summary sheets.

for CNC

# Fureka G-CODE

#### CAD/CAM AND TOOL DATA MANAGEMENT SYSTEMS INTEGRAT

Transfer machining toolpath, tools, stock, design model, origin from your CAM system to Eureka with just the push of a button

#### Supported systems:

- ALPHACAM
- CAMWORKS
- CATIA
- CIMATRON CREO
- EDGECAM
- FEATURECAM
- ESPRIT GIBBSCAM

Eureka saves production

need to test the program

Potential errors such as

easily detected ahead of

Windows XP/Vista/7/8/10

collisions, over travels

and gouging, can be

time eliminating the

on vour machine.

time on your PC.

Available for:

32 e 64 bit

 MASTERCAM • NX POWERMILL

• GO2CAM

HYPERMILL

- PRO-MANUFACTURING
- - RTM SOLIDCAM
  - SUM3D

- TOPSO VISI
- WINTOO

TDM

TEBIS

- WORKN
- ZOLLEF • ZW3D
- MULTI-CHANNEL MILL-TURN MACHINES
- Unlimited axes.
- Continuous 5-axis and simultaneous mill-turn machinings on different spindles and workpieces.
- Multiple repetitive cycles emulation (G71, G72 for Fanuc and CYCLE93-CYCLE95 for Siemens 840D).
- Mill-turn machining toolpaths using Z, X and C axes or Z, X and Y axes (G112 for Fanuc and TRANSMIT for Siemens840D).
- Automatic workpiece transfer to pick-off or sub-spindles.
- Accurate management of bar feeders and sliding headstock machines.

## **MAIN FEATURES**

CAD system).

Osai. Num and more.

 Simulation of multi-channel, mill-turn machines.

ACCURATE AND REALISTIC SIMULATION

Eureka simulates the actual G-Code to be

sent to the machine, regardless of how it was

With no additional customization, it emulates

including Fanuc, Siemens, Heidenhain, Haas,

Fagor, Okuma, MoriSeiki, Mazak, Fidia, Selca,

Material removal is simulated in real-time,

verifying errors like rapid motion contacts and

collisions with the design model and fixtures.

all of the most popular CNC controls,

created (manually or post processed from a

- Powerful integrated editor to make real-time modifications of the NC code directly in Eureka, then simulate again without restarting the process.
- Material removal simulation.
- · Simulation of tool change, head change and pallet change.
- Emulation of all control functionalities:
  - G codes and M functions.
  - · Coordinate systems.
  - Tool radius and length
  - compensation. • Drilling cycles, multiple cycles.
  - Logical instructions.

• Real-time collision detection between all machine parts, stocks and fixtures.

**COMPLETE ANALYSIS OF THE RESULTS** 

Easily measure diameters, thickness and

Comparisons between machined stock and CAD design model. Identify gouges and

excess material in 3D to enable analysis from

Export the machined stock as a high-quality

Standard and/or user defined reports in PDF

3D file compatible with any CAD system.

Use reports to prepare quotes or optimize

distances.

any point of view.

or Excel formats.

the machining process.

Dimensional analysis on the machined stock.

- Interactive and automatic tools to insert or modify Approach and Retract movements between operations.
- Emulation of Probing Routines.
- Tool length optimization feature to calculate the minimum tool length for preventing collisions.
- Real-time visualization of coordinate systems and tool reference points.
- Verification of over-travel limits JOG and MDI functionalities.

#### **EUREKA PRIVATE CLOUD** AUTOMATIC SIMULATION SERVICE

Eureka Cloud is a simulation service which provides a complete automation of the design-to-production workflow. Any CAD/CAM operator can simply export simulation jobs to a shared folder that is monitored by Eureka Cloud. Eureka Cloud will automatically simulate the new data and send results by email.



### **EUREKA VIEWER**

Any simulation can be received and analyzed on any Windows Computer using Eureka Viewer, available free of charge. Ideal to be used in the shop floor or to share simulations with customers and suppliers.



5 Axis Gantry

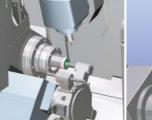
Machine with

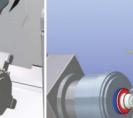
Head Change















"Swiss CAM" Type Machine Simulation

Disc and Blade Tools Simulation

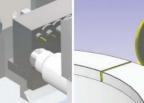


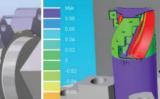
Work-Pieces

Mill-Turn Machine with any Turret/Head Configuration

Accurate simulation of Turning Tools







Handling Multiple

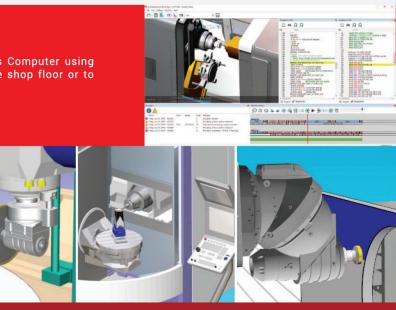
Milling Machine with Roto-Tilting Table

ION ns and fixtures n.	Eureka provides an advanced <b>tool assembly</b> <b>procedure</b> , which is very efficient when starting from 3D models of tool components. The tool components library is extended to <b>include any combination of cutting and non-</b> <b>cutting parts</b> , which simplifies using the tool assembly window.
LID	
DL IC R TMS	Eureka is also useful for training new personnel and teaching NC programming to students. NC programs for any kind of machine and control can be designed and verified with Eureka, even when the real machine is not

#### **PRODUCTION MACHINES**

available

- Machining simulation with multiple workpieces, pallets and program zeros.
- Accurate emulation of the Fanuc and Siemens G-codes including logic and mathematical functions.
- Tilted work planes simulation (G68.2, PLANE SPATIAL, CYCLE800).
- Simulation of tombstones, tool changes and probing cycles.
- Tools defined by parametric models, starting from a 2D profile or 3D model.
- Direct import of tools from CAD/CAM systems and from tool managment applications.
- Import/Export of the presetting table in Excel format.



Realistic 3D Graphics

Unlimited Number of Axes and Heads